PATENT APPLICATION FEE DETERMINATION RECORD 08 339 -0007 Effective October 1, 2000 **CLAIMS AS FILED - PART I OTHER THAN** SMALL ENTITY TYPE **SMALL ENTITY** (Column 1) (Column 2) OR **TOTAL CLAIMS** RATE FEE RATE FEE BASIC FEE 710.00 BASIC FEE 355.00 NUMBER EXTRA OR **FOR NUMBER FILED** TOTAL CHARGEABLE CLAIMS X\$ 9=X\$18= minus 20= OR INDEPENDENT CLAIMS minus 3 = X80 =X40 =OR MULTIPLE DEPENDENT CLAIM PRESENT +270= +135= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL **OTHER THAN CLAIMS AS AMENDED - PART II** SMALL ENTITY **SMALL ENTITY** OR (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER **PRESENT** RATE TIONAL **RATE** TIONAL **PREVIOUSLY EXTRA AFTER** AMENDMENT FEE FEE PAID FOR **AMENDMENT** X\$ 9=X\$18=Minus OR Total Minus Independent ... X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER **PRESENT** 8 TIONAL **TIONAL** RATE RATE **PREVIOUSLY** ENT **AFTER EXTRA** FEE PAID FOR FEE **AMENDMENT** AMENDM X\$18= Total Minus X\$ 9= OR Minus Independent X80= X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER **PRESENT** REMAINING TIONAL RATE TIONAL RATE **PREVIOUSLY EXTRA AMENDMENT AFTER** FEE FEE PAID FOR **AMENDMENT** Minus X\$18= Total X\$9=OR **Minus** *** Independent X80 =X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number